Exhibit B

1 UNITED STATES DISTRICT COURT EASTERN DISTRICT OF VIRGINIA Alexandria Division SONY MUSIC ENTERTAINMENT, et al.,: Plaintiffs, : Case No. 1:18-cv-950 -vs-COX COMMUNICATIONS, INC., et al.,: Defendants. -----: VOLUME 1 TRIAL TRANSCRIPT December 2, 2019 Before: Liam O'Grady, USDC Judge And a Jury

- 1 | courtroom, people would not recognize.
- 2 Q. Can you describe the importance of those artists and
- 3 recordings to Sony Music.
- 4 A. Yes. They are absolutely vitally important. You know, at
- 5 | the time that we sign an artist, we believe every one of them
- 6 | are going to be enormously successful. But based on business
- 7 experience, we also know that is not going to be true.
- 8 And, you know, but every single artist is equally
- 9 important and vitally important to the company because it is
- 10 what we do.
- 11 Q. And did you have any reaction when you looked through the
- 12 list of the repertoire that is there?
- 13 A. Just that it was incredibly expansive. You know, I looked
- 14 | at some artists that are near and dear to my heart, and I saw
- 15 | complete, almost complete discographies, like their entire
- 16 life's work contained in this exhibit.
- 17 Q. And what happens if the copyright protecting those
- 18 recordings is not enforced?
- 19 A. Well, ultimately if it is not enforced, I am not even sure
- 20 | the recordings ever get made because the investment can't be
- 21 made, and ultimately the business doesn't exist because the
- 22 | copyright and enforcement of that copyright and monetization of
- 23 | that copyright is the bedrock of our business.
- 24 MR. ZEBRAK: Thank you. No further questions.
- 25 THE COURT: All right, thank you. Let's break for

139 UNITED STATES DISTRICT COURT EASTERN DISTRICT OF VIRGINIA Alexandria Division SONY MUSIC ENTERTAINMENT, et al.,: Plaintiffs, : Case No. 1:18-cv-950 -vs-COX COMMUNICATIONS, INC., et al.,: Defendants. -----: VOLUME 2 (A.M. Portion) TRIAL TRANSCRIPT December 3, 2019 Before: Liam O'Grady, USDC Judge And a Jury

- 1 strategies for how to enforce the rights of our songwriters and
- 2 to reach out to people in those instances to try to put
- 3 licenses in place or find commercial solutions or, as a last
- 4 resort, to litigate when we're essentially ignored or can't
- 5 come to terms with the party who has infringed.
- 6 Q. And from that work, do you think that peer-to-peer piracy
- 7 | was a problem for Universal Music Publishing Group in the years
- 8 2013 and 2014?
- 9 A. Undoubtedly. It was a problem for the entire music
- 09:41:23 10 | industry. And, yes, Universal felt pain during that time, as
 - 11 did all of our clients.
 - 12 Q. Why was it a problem?
 - 13 A. It was a problem because you, essentially, had platforms
 - 14 | that allowed for the consumption of music without there being
 - 15 any payment for that. It's like I just had the lovely
 - 16 experience of going to WalMart on Black Friday, and if people
 - 17 | can envision what that experience is like, imagine if
 - 18 everything was actually free and you could just run through the
 - 19 | store, you know, and take whatever you want.
- 09:41:58 20 That's what a peer-to-peer file sharing environment
 - 21 | is like. It's the Wild West. It's a complete free-for-all
 - 22 | where people's property is just stolen at will.
 - 23 Q. And are there particular challenges associated with
 - 24 peer-to-peer piracy versus other types of piracy?
 - 25 A. Well, yes, there's some unique aspects to it in that you

- 1 | can't identify much of the time, most of the time who is
- 2 | actually engaging in the activity, meaning who's stealing the
- 3 property. There are millions of those individuals involved or
- 4 | entities involved. So it's untenable to go after everybody.
- 5 You just can't enforce your rights that way.
- 6 So the anonymity of it and the just sheer volume of
- 7 | it makes it very difficult to manage our rights, to enforce our
- 8 rights.
- 9 O. Has Universal Music Publishing Group ever tried to
- 09:42:59 10 | calculate its harm or losses from peer-to-peer piracy?
 - 11 A. You know, I've been asked that in different contexts.
 - 12 And, you know, the example I give is that if the house is on
 - 13 | fire, you don't stop to measure the temperature that the flame
 - 14 | is burning at. You put the fire out, and you know it's doing
 - damage.
 - And that's kind of what this is. It's very difficult
 - 17 | to quantify because, again, there's anonymity. You don't know
 - 18 | what the volume of activity is going on behind the scenes. But
 - 19 some things are self-evident. And this is one of those things.
- 09:43:34 20 If you have property available for free or goods available for
 - 21 free, you know people are stealing them, you can't quite tell
 - 22 how many, but it's clearly doing damage.
 - 23 So in direct response, no, we haven't run specific
 - 24 analyses of this, but we don't have to to know that there's
 - 25 damage being done.

- 1 A. Because that would allow a consumer to be in direct
- 2 | competition with our legitimate sales of that music.
- 3 Q. In the course of your personal work and time within the
- 4 | music industry, how has peer-to-peer piracy impacted the
- 5 | companies you've worked at?
- 6 A. It had a very severe impact. I was at a record company at
- 7 | the time that the first peer-to-peer service launched, it was
- 8 | called Napster, and then multiple other large services allowing
- 9 millions and millions of people to illegally distribute our
- 11:33:56 10 recordings developed.
 - 11 And it had a devastating impact on our business, on
 - 12 | the finances of our business, on our ability to invest in new
 - 13 | content. And it was all happening at a time when we were
 - 14 trying to figure out what's the best and safest way to sell,
 - 15 market, distribute music through the Internet. And here we
 - 16 | were doing it in competition with millions of folks who were
 - 17 giving it away and taking it for free.
 - 18 Q. When these peer-to-peer networks were first launched, how
 - 19 | did the record industry deal with it?
- 11:34:32 20 A. We sued Napster. And then we sued another set of
 - 21 | services, Kazaa and Grokster. That case actually went to the
 - 22 Supreme Court. And then we sued another company called
 - 23 LimeWire.
 - We engaged in educational programs to try to educate
 - consumers that they shouldn't be doing this. And we worked

290 UNITED STATES DISTRICT COURT EASTERN DISTRICT OF VIRGINIA Alexandria Division SONY MUSIC ENTERTAINMENT, et al.,: Plaintiffs, : Case No. 1:18-cv-950 -vs-COX COMMUNICATIONS, INC., et al.,: Defendants. VOLUME 2 (P.M. Portion) TRIAL TRANSCRIPT December 3, 2019 Before: Liam O'Grady, USDC Judge And a Jury

- 1 | accept more than this many notices; in other words, they put a
- 2 | cap. So after we had gone through the discussion of the form
- 3 of the notice and that we were going to be sending them, Cox
- 4 | told us: And we'll only accept up to 200 notices per day.
- 5 0. And that was for who?
- 6 A. That was 200 notices for -- I mean, we were representing
- 7 85 percent of the entire recording music industry, so the, the
- 8 hundreds and hundreds of record labels that existed and owned
- 9 all that music combined would get 200 notices.
- 10 Q. What was RIAA's perspective on that?
- 11 A. We were surprised by it and felt it was not really in the
- 12 spirit of trying to address what was a very serious problem for
- 13 our industry. I mean, there's just no way that you could
- 14 | counter all of the infringement by only sending 200 notices.
- 15 Q. So what did you do?
- 16 A. We asked if they would take more, and unfortunately, we
- 17 | were shut down. And then we asked again later, and we got a
- 18 | little bit of a bump from 200 to 400, and then later on again
- 19 from 400 to 600. So -- but over many years.
- 20 Q. I direct you, Mr. Marks, to tab 2 in your binder. It's
- 21 PX 234.
- 22 A. Yes.
- 23 Q. Do you recognize this document?
- 24 A. Yes.
- MR. GOULD: I move to admit PX 234.

- 1 MR. ELKIN: No objection.
- THE COURT: Received.
- 3 BY MR. GOULD:
- 4 | Q. And what is PX 327?
- 5 A. So it's a request some years later than the previous
- 6 e-mails we were looking at, about three years later, asking for
- 7 | an increase from the 400 per day limit to something higher, and
- 8 | it was, it was requested again directly from Ms. Sheckler on my
- 9 team to Mr. Cadenhead.
- 10 Q. And remind the jury, who's Ms. Sheckler?
- 11 A. She's -- her title is deputy general counsel at RIAA. So
- 12 | she, she was on the legal team and reported directly to me.
- 13 MR. GOULD: And if you could scroll up to -- all
- 14 | right. Pull up the bottom e-mail, please.
- 15 BY MR. GOULD:
- 16 Q. And what does Ms. Sheckler ask here?
- 17 A. She's asking for that increase from 400. So we'd like to
- 18 increase the number of P2P notices that we send to Cox. The
- 19 | current limit is 400 per day, and we'd like to increase it.
- 20 MR. GOULD: And can we scroll up to Mr. Cadenhead's
- 21 response?
- 22 BY MR. GOULD:
- 23 Q. Could read that for the jury, please?
- 24 A. We have a fairly hard limit on the number of calls from
- 25 customers that our team can handle in a day, but within those

- 1 parameters, we would be happy to discuss the number of notices
- 2 | that we accept from you. Can you give me some sense of what
- 3 you are thinking?
- 4 Q. And Ms. Sheckler replies?
- 5 A. She, she said: How about 500 or 600 per weekday?
- 6 Q. Was this before or after the pie charts we just looked at?
- 7 A. It was after.
- 8 MR. GOULD: And if you scroll up to Mr. Cadenhead's
- 9 response?
- 10 BY MR. GOULD:
- 11 Q. And could you read what he says?
- 12 A. I've checked with our technical team. We do want to be as
- 13 helpful as we can, but we have to be mindful of the call volume
- 14 | that notices generate. They think that we can try accepting
- 15 | 600 per day, subject to unexpected call concerns that might
- 16 | arise. Does that sound okay?
- 17 Q. And do you see how Ms. Sheckler responds?
- 18 A. Yes. She said: Thanks.
- 19 Q. Was this an agreement in your mind, sir?
- 20 MR. ELKIN: Objection.
- 21 THE COURT: Yeah. What's his understanding of this
- 22 negotiation? Sustained.
- 23 BY MR. GOULD:
- 24 Q. Mr. Marks, what was your understanding of this discussion?
- 25 A. Well, again, we're operating in a world where Cox was

807 UNITED STATES DISTRICT COURT EASTERN DISTRICT OF VIRGINIA Alexandria Division SONY MUSIC ENTERTAINMENT, et al.,: Plaintiffs, : Case No. 1:18-cv-950 -vs-COX COMMUNICATIONS, INC., et al.,: Defendants. VOLUME 4 (P.M. Portion) TRIAL TRANSCRIPT December 5, 2019 Before: Liam O'Grady, USDC Judge And a Jury

Ο.

Okay. And I think, isn't it your view that -- I guess you

- 1 | didn't look at it for the claims period, but do you recall when
- 2 I asked you in your deposition about isn't it true that over
- 3 | time, that you had -- most people had one or two and then some
- 4 | had three, some had four; it just sort of then decreased,
- 5 right?
- 6 A. That's correct.
- 7 MR. BUCHANAN: Okay. So could you go to the next
- 8 | slide, please? Go down a couple. The next one, please, James.
- 9 Thank you.
- 10 BY MR. BUCHANAN:
- 11 Q. So here again, we're outside the claims period by one
- 12 month on one side and a year on the other side, right?
- 13 A. That's correct.
- 14 | O. And you think your counsel asked you to do that?
- 15 A. That's the data that I was given.
- 16 | Q. Okay. And you were asked to do this, right? You didn't
- 17 | do this on your own. You were told to do this, right?
- 18 A. I was told to do a repeat infringer analysis.
- 19 Q. So your 13,400, obviously, that number of the subscribers
- 20 | that got tickets before the claim period, these are subscribers
- 21 | that got a ticket during the claim period, at least one?
- 22 A. That's correct.
- 23 Q. Okay. So they got one during the period 2013 and '14, and
- 24 | then you're saying they got at least one in 2012?
- 25 A. Or before February 1, 2013.

1009 UNITED STATES DISTRICT COURT EASTERN DISTRICT OF VIRGINIA Alexandria Division SONY MUSIC ENTERTAINMENT, et al.,: Plaintiffs, : Case No. 1:18-cv-950 -vs-COX COMMUNICATIONS, INC., et al.,: Defendants. -----: VOLUME 5 (P.M. Portion) TRIAL TRANSCRIPT December 6, 2019 Before: Liam O'Grady, USDC Judge And a Jury

1 Q. So I'm going to turn to another subject that was raised on

2 direct, this issue of caps, notice caps. Was there a limit on

3 the number of notices that -- notices of copyright infringement

4 that CATS could accept on a daily basis?

5 A. Yes. So the, the team, whomever it was, you know, years

6 ago had established caps of 200 per, per day or per weekday, I

7 | think, and that was in order -- because there were multiple

8 | senders that were sending in tickets, and so they wanted to be

9 able to have it be a manageable amount of tickets received

across the board, because when you would send notices out to

11 | consumers, it could result in a -- customer, not consumer,

12 | sorry -- customer, it could result in someone calling back in

13 and saying, I don't understand what's going on. Help me.

And you don't want people sitting on hold for hours,

15 | waiting to talk to somebody about what this thing is that they

received.

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15:05:03 20

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17 Q. What if a copyright owner wanted to send more notices than

18 the default limit?

19 A. So it started at 200. There were some copyright holders

that did ask to send more than the 200 per day. There were

21 | several, I believe, that asked. And, you know, before I was

22 | responsible for this, I know that Mr. Cadenhead worked with the

safety team to say, can we absorb additional notices coming in?

24 And they, they raised the caps for quite a few.

25 Q. Can you think of any examples?

1 I know, well, RIAA, who was the agent sending on

2 behalf of the parties here, they asked for -- to have their

caps raised, and so at one point, Cox doubled it to 400 per 3

They also asked, you know, several years later, I think, 4

5 to -- I think they maybe even asked for a higher number, but

6 Cox said, no, we really can't accommodate right now, but back

again.

limit of that.

They checked back again and they said, well, can you raise to 500 or 600 a day?

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And Cox said -- you know, went back and looked at the analysis of how many complaints were coming in and the call volume and everything, and they said, yeah, we think we can accommodate 600 per day. So they actually went to the upper

15 And there were other copyright holders that asked for 16 additional, their caps to be raised, too.

- Okay. Now, we talked about processing notices. Are there Ο. circumstances under which Cox would refuse to process copyright notices?
- So as I discussed this morning, when we became aware of complaints that had language in there that was demanding the payment of money to settle the matter, you know, we felt that that was, you know, preying upon people's lack of understanding or knowledge, and sometimes people don't understand that if they clicked on the link in that notice,

1138 UNITED STATES DISTRICT COURT EASTERN DISTRICT OF VIRGINIA Alexandria Division SONY MUSIC ENTERTAINMENT, et al.,: Plaintiffs, : Case No. 1:18-cv-950 -vs-COX COMMUNICATIONS, INC., et al.,: Defendants. -----: VOLUME 6 (A.M. Portion) TRIAL TRANSCRIPT December 9, 2019 Before: Liam O'Grady, USDC Judge And a Jury

- 1 decades that we've been in business and, you know, our
- 2 competitors in some cases longer than that, if we didn't have
- 3 | the trust of our artists that they were going to get paid, then
- 4 | we wouldn't be able to continue to sign and develop and attract
- 5 artists year in and year out.
- 6 Q. In your role as executive vice-president and chief
- 7 | financial officer, are you familiar with peer-to-peer piracy?
- 8 | A. I am.
- Q. Has Warner Music Group been impacted by peer-to-peer
- 10:22:01 10 | piracy?
 - 11 A. We have.
 - 12 Q. What has been that impact?
 - 13 A. It has been -- it's been enormous and significant. In a
 - 14 period of time when music consumption has risen year in and
 - 15 | year out, as an industry we've seen revenues decline over that
 - 16 | period, over a period of time from its peak to where we are
 - 17 today.
 - 18 Q. What were the consequences of this revenue decline to the
 - 19 music industry as a whole?
- 10:22:46 20 A. Well, first and foremost, you know, artists were not
 - 21 | getting paid. Copyright holders weren't getting paid, as well
 - 22 as union members, as well the musicians working on those
 - 23 records.
 - We, as Warner Music Group, had to rationalize our
 - 25 infrastructure or the labels that we had, and we've had to go

- 1 through at different points in time and either close labels
- 2 down, merge them together.
- 3 Probably the clearest example I could give you would
- 4 be two of our kind of founding labels of Atlantic and Elektra
- 5 being merged together to rationalize their costs simply because
- 6 of the revenue decline.
- 7 You know, Elektra is the home of artists like "The
- 8 Doors" and "The Eagles" and "Anita Baker" and others like that.
- 9 So we also had to lay off people just in terms of looking at
- 10:23:57 10 | what our revenue base could afford and what we wanted to return
 - 11 to our owners.
 - 12 Q. I'd like to hand up the witness a copy of an exhibit
 - 13 that's been premarked as PX 486. Thank you.
 - 14 Mr. Flott, have you seen this document before?
 - 15 A. I have.
 - 16 Q. And at a high level, what is this document?
 - 17 A. It reflects the revenues of the U.S. recorded music
 - 18 business over a period of time.
 - 19 Q. Where does this document come from?
- 10:24:39 20 A. It comes from the RIAA, which is our U.S. industry
 - 21 association.
 - 22 Q. And how is it that you come across this type of document?
 - 23 A. It is regularly published, and it's a document that I look
 - 24 at on a regular basis.
 - 25 With the RIAA, we do a regularly quarterly call where

1197 1 we go through performance. It's also on their Web site as 2 well. MS. NOYOLA: I'd like to move PX 486 into evidence. 3 4 THE COURT: Any objection? 5 MR. BUCHANAN: No, Your Honor. 6 THE COURT: It's received. BY MS. NOYOLA: (Continuing) 8 Mr. Flott, can you describe what this chart shows. 9 This chart is reflecting the U.S. recorded music revenues. If I look at the left most column, that's marked as the year 10:25:28 10 11 2000 where industry revenues were in excess of \$14 billion. 12 It continues to the right to 2014 where the revenues 13 are just under \$7 billion. 14 And is this chart specific to Warner Music Group? 15 No, it's the U.S. recorded music revenues. Α. Tell us what these different colors on this chart show. 16 17 Each color represents a different format. So the largest Α. 18 color that you see on the left side of the page being orange, 19 that's the compact disc. 10:26:15 20 And as you move to the right, you'll see other formats as they came into play. So in 2004, you start to see 21 22 That is the -- that's a download, and the different purple. 23 shades are the different forms of whether it was a single or an 24 album. 25 And then we start to see in 2005 green start to come

- 1 in. And that is streaming and the different types of streaming
- 2 revenues that come through.
- 3 Q. Are you familiar with the term "music consumption"?
- 4 A. Yes, I am.
- 5 Q. What does that term mean?
- 6 A. Music consumption means the number of hours that a
- 7 | consumer is -- generally commits to listening to music.
- 8 Q. And in your day-to-day work, have you become familiar with
- 9 the volume of music consumption over this time frame of 2000 to
- 10:27:19 10 2014?
 - 11 A. Yes.
 - 12 | O. And how so?
 - 13 A. In additional reports that either I've seen come from the
 - 14 RIAA or other published articles, there's reference made to the
 - 15 | number of hours that a consumer, you know, has committed and
 - 16 | how it's grown from 2000 through to today.
 - 17 Q. What is your understanding of the volume of music
 - 18 | consumption from 2000 to 2014?
 - 19 A. It has continued to increase year over year, and I think
- 10:27:58 20 towards the end of this chart, I believe consumers are
 - 21 | committing almost a week a year -- a week a -- sorry. A day a
 - 22 | week to consuming music.
 - 23 Q. So how does that trend of music consumption compare to the
 - 24 | trend that's shown here about -- on recorded music revenues?
 - 25 A. Well, in a normal business model, you would expect -- as

1293 UNITED STATES DISTRICT COURT EASTERN DISTRICT OF VIRGINIA Alexandria Division SONY MUSIC ENTERTAINMENT, et al.,: Plaintiffs, : Case No. 1:18-cv-950 -vs-COX COMMUNICATIONS, INC., et al.,: Defendants. VOLUME 6 (P.M. Portion) TRIAL TRANSCRIPT December 9, 2019 Before: Liam O'Grady, USDC Judge And a Jury

- 1 give them to help explain it more, or even websites sometimes,
- 2 | we would pass that information along also, too. But it depends
- 3 on what it really was.
- 4 If they needed help securing some of their equipment,
- 5 | we would do the best we could. We didn't know every piece of
- 6 equipment out there, but we would try to help them also secure
- 7 | it also, too, so violations didn't happen, if that's where they
- 8 were originating from.
- 9 Q. To what extent, if any, did the role of education play in
- 10 | speaking to customers?
- 11 A. I really determined that our job was really a customer
- 12 service and education field. The folks out there buying
- 13 internet access in a lot of areas are not computer geniuses.
- 14 They just want to plug in and talk to their families and do
- 15 | well at, you know, Facebook and all that stuff, and that's all
- 16 | they want to do.
- 17 They don't know about firewalls and routers and, you
- 18 know, antivirus and things like that. So we would -- well, we
- 19 | would try to educate them as much as possible.
- 20 In fact, we even had after we would talk to them,
- 21 again, depending on the situation, we'd have follow-up letters
- 22 | that would describe everything that we talked about and say try
- 23 | these certain things and hopefully that will help you.
- But again, in a lot of cases, every situation can be
- 25 different. Yeah.

1581 UNITED STATES DISTRICT COURT EASTERN DISTRICT OF VIRGINIA Alexandria Division SONY MUSIC ENTERTAINMENT, et al.,: Plaintiffs, : Case No. 1:18-cv-950 -vs-COX COMMUNICATIONS, INC., et al.,: Defendants. -----: VOLUME 7 (P.M. Portion) TRIAL TRANSCRIPT December 10, 2019 Before: Liam O'Grady, USDC Judge And a Jury

- 1 response program at Cox originated?
- 2 A. I do.
- 3 Q. Could you tell the jury.
- 4 A. I invented it.
- 5 Q. And why did you develop this?
- 6 A. It's the most effective way of communicating with
- 7 subscribers.
- 8 Q. When did you develop it?
- 9 A. Early 2000s, probably 2002/2003 time frame.
- 10 Q. What is the purpose of engaging in escalating steps with
- 11 | customers related to copyright infringement?
- 12 A. We need to make sure that we reach the actual account
- 13 holder, and sometimes that can be tricky.
- 14 Q. And what, if anything, have you done to determine whether
- 15 | the graduated response at Cox was effective?
- 16 A. I have run a number of queries in the CATS database to
- 17 | check repeat offense rates.
- 18 Q. When did you do that?
- 19 A. I did it throughout my time. It was something that I did
- 20 just as the normal course of my job.
- 21 Q. How often would you do it?
- 22 A. It wasn't a set schedule, but I would say quarterly,
- 23 probably.
- 24 Q. And what did you observe when you ran those queries?
- 25 A. The program was very effective. The vast majority of

- 1 customers never made it past the e-mail warning stage.
- 2 Q. Now, how do you know that?
- 3 A. I ran the numbers myself.
- 4 Q. Does CATS sometimes aggregate complaints or notices into a
- 5 | single ticket?
- 6 A. It does.
- $7 \mid Q$. What does that mean, to aggregate complaints?
- 8 A. So when the first allegation comes in against a
- 9 subscriber, it generates a ticket in the CATS system. And then
- 10 for 24 hours any subsequent allegations that we get are
- 11 appended to that one ticket rather than generating a new
- 12 ticket.
- 13 Q. But why does CATS aggregate complaints rather than
- 14 treating each one as a separate incident?
- 15 A. Fairness for the customers. If every single notification
- 16 | generated a new ticket, then we could potentially have someone
- 17 | go through all steps of the program up through termination
- 18 | within a few minutes before they had even had a chance to look
- 19 at the issue.
- 20 Q. How many copyright notices will CATS aggregate?
- 21 A. There is no set limit.
- 22 Q. Do you know whether Cox also has a limit on the number of
- 23 | customers CATS can automatically suspend?
- 24 A. It does.
- 25 Q. Why was there -- why was a suspension limit imposed, if

- 1 know whether CATS will know whether there had been two
- 2 complaints?
- 3 A. It will.
- 4 Q. Okay. Was there a limit on the number of copyright
- 5 notices that CATS would accept on a daily basis?
- 6 A. There was.
- 7 Q. Why did CATS permit that?
- 8 A. Well, the main reason is so that we can predict what
- 9 resources we need.
- The idea is that we have a steady flow coming in. If
- 11 | we have the same number every day, then we know exactly how
- 12 many people we need to hire, we know how many people need to be
- 13 | in the office that day.
- The second reason is also for fairness. So if one
- 15 particular sender bombards us with thousands of e-mails on one
- 16 day, we don't want that one to be able to shove all of the
- 17 other rights holders out of the way.
- 18 Q. Do you know whether a sender would know if they have
- 19 exceeded the limit?
- 20 A. They would.
- 21 Q. What happens?
- 22 A. The CATS system sends them an e-mail back telling them
- 23 | that they have exceeded their cap for the day and they should
- 24 resend the following day.
- 25 Q. What does Cox do if a company needs to submit more

- 1 copyright infringement notices?
- 2 A. We negotiate that limit with them and we generally grant
- 3 them more.
- 4 Q. Now, are you aware of any instances where Cox has actually
- 5 done that?
- 6 A. Yes.
- 7 Q. Can you give an example?
- 8 A. Well, specifically for the RIAA, they asked for 5 or 600,
- 9 and we granted them 600.
- 10 Q. Mr. Oppenheim made reference in some questions to you on
- direct with regard to a company by the name of Rightscorp.
- Who is Rightscorp?
- 13 A. Rightscorp was a company that sent us copyright
- 14 allegations.
- 15 Q. Now, at some point I believe you testified that Cox began
- 16 | receiving copyright notices from Rightscorp?
- 17 A. Yes, that's correct.
- 18 Q. Do you know whether Cox forwarded Rightscorp's notices to
- 19 | Cox's customers?
- 20 A. It didn't.
- 21 Q. Why not?
- 22 A. We didn't consider them to be valid notices. They had a
- 23 | lot of extra stuff in them that we call settlement language.
- 24 The language was very threatening. It asked the customers for
- 25 money. And it also included URLs.

1713 UNITED STATES DISTRICT COURT EASTERN DISTRICT OF VIRGINIA Alexandria Division SONY MUSIC ENTERTAINMENT, et al.,: Plaintiffs, : Case No. 1:18-cv-950 -vs-COX COMMUNICATIONS, INC., et al.,: Defendants. -----: VOLUME 8 (A.M. Portion) TRIAL TRANSCRIPT December 11, 2019 Before: Liam O'Grady, USDC Judge And a Jury

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        1
            pieces from articles or reports that he read, and they're not
        2
            in evidence, they're not admissible.
        3
                      THE COURT: Okay. 4, 5 -- I'm with you. Go ahead.
        4
                      MR. BUCHANAN: Okay.
        5
                      MR. GOULD: Your Honor, would you like to go issue
        6
            one by one or --
        7
                      THE COURT: Well, I don't know how many there are.
        8
            So how many do you have?
        9
                      MR. BUCHANAN: Just a handful, Your Honor.
                      THE COURT: Okay. Then go ahead.
09:11:36 10
       11
                      MR. BUCHANAN: 9: Cox paid billions in cash
       12
            dividends to its owners. That wasn't in his report and it's
       13
            not relevant, that they paid dividends to the owners.
       14
                      The profits of the company, revenues, they have that
       15
            in the slide, but this is something different. It wasn't in
       16
            his reports. He did three reports.
       17
                      Also, the 17, 18, 19 rely on ICOMS billing data
            that's not in evidence.
       18
       19
                      That's it, Your Honor.
09:12:55 20
                      THE COURT: All right. Thank you.
       2.1
                      Mr. Gould.
       22
                      MR. GOULD: Thank you, Your Honor. I can start at
       23
            the beginning.
       24
                      The two slides that excerpt economic market studies
       25
            are certainly permissible things that Dr. Lehr can consider
```

- 1 | plaintiffs suffer, you know, in this matter or even more
- 2 generally with any kind of precision.
- 3 Q. And your third opinion, Dr. Lehr?
- 4 A. When you look at Cox's business, you can understand, first
- 5 off, that where they sit now, they're a highly profitable
- 6 business. And that having infringing subscribers on their
- 7 | network has contributed significantly to their business and
- 8 their profitability.
- 9 Q. And your fourth opinion, Dr. Lehr.
- 09:40:38 10 A. The fourth opinion is that Cox has a significant economic
 - 11 incentive and derives a financial benefit from having
 - 12 infringing subscribers on its network, retaining those
 - 13 | subscribers on its network.
 - 14 Q. Now, let's turn to your first opinion.
 - Dr. Lehr, could you walk us through the bases for
 - 16 your opinion, please.
 - 17 A. Yeah. I mean, the basic economics of copyright, and sort
 - 18 of the economic theory that underlies it, is pretty straight
 - 19 | forward. Copyright exists so that rights holders have a legal
- 09:41:15 20 protection and an opportunity to realize the value of the
 - 21 | content that they hold the copyright to.
 - 22 And if -- what piracy does is it forces them, in
 - 23 trying to realize the value of their copyrighted content, to
 - 24 compete against zero priced goods, free goods. And that is
 - 25 | fundamentally disruptive to their ability to recover it.

09:42:48 20

09:42:11 10

And what that means is that in a world with piracy, their revenues are significantly lower. And as a consequence, their profitability is significantly lower.

And so, you can understand that by going through the various pieces of what is involved in computing what their -- what the effect on their revenues is.

- Q. So what does -- what do you mean by displaced legitimate sales in the first bullet on your slide?
- A. So you can break down revenues into two pieces. You can look at what it is, how many units they sell and how they sell them, and you can look at what the prices are.

So if people are downloading lots of or getting available access to lots of free illegal copies, then those illegal copies out there are competing and displacing sales, legal sales, unit sales of the content by all the different ways that those legal sales might take place.

So there's the -- there's a cannibalization so that the number of sales they can make is lower. That's the first effect. That's sort of the Q or quantity effect.

- Q. And the second -- so the first talks about the quantity.

 The second bullet: Piracy negatively impacts pricing.
- 22 What do you mean by that?
 - A. That the pricing at which they're able to sell legal sales is driven down. So the prices they can charge for the sales they're still able to make in a world with piracy are lower

- 1 because they're always competing against free goods.
- 2 And so, both the P and the Q are lower in a world
- 3 | where piracy exists. And so, the product of them are, in a
- 4 | sense, doubly lower. So revenues are lower because of both of
- 5 | those effects in a world where they're having to deal with
- 6 piracy.
- 7 Q. You talked about P and Q. And just to clarify, what's the
- 8 P and what's the Q?
- 9 A. The P is the price that they can sell. Now, they sell in
- 09:43:37 10 many different ways, so there's actually lots of prices. But
 - 11 like the price for the box sets, the price for the DVDs, the
 - 12 price for the streaming content, all of that, all of those
 - prices are adversely impacted by having to compete with the
 - 14 | fact that people can get the thing for free if they're willing
 - 15 to steal it.
 - 16 Q. And Q is quantity?
 - 17 A. Q is the quantity, the number of sales of all the
 - 18 different categories of things they sell.
 - 19 Q. Now, this third bullet point: Copyright holders incur
- 09:44:06 20 substantial enforcement costs.
 - 21 What do you mean by that, sir?
 - 22 A. Well, setting side sort of the revenue implications, by
 - 23 avoiding having to deal with infringing subscribers directly,
 - 24 you're avoiding having to incur the enforcement costs. Which
 - 25 includes sending notices, handling the calls, staffing your

- department that deals with this. Those sorts of costs are 1
- 2 examples of costs that are avoided.
- So for the copyright holders, you're talking about the 3
- copyright holders' enforcement costs? 4
- 5 Oh, sorry. The copyright holders actually have been
- 6 forced to do a lot in that it's -- you know, they've had to
- pursue litigation. They've actively had to pursue enforcement
- 8 and try to address this directly.

9

09:44:54 10

- And then, of course, it's had a big disruption effect
 - 11 holders are more reticent, for example, to release really high

on their business models. So, for example, you know, copyright

- 12 resolution versions, digital versions of their content into a
- 13 world where it could easily be pirated. Because a digital
- 14 copy, once it gets out there, can be replicated, you know,
- 15 perfectly. And if it's a high resolution copy, then, you know,
- 16 it's a more dangerous copy out there by pirates.
- 17 So their ability to pursue different ways to build
- out their business models has been adversely affected. 18
- 19 And the last point: Piracy defers -- deters future
- 09:45:37 20 investments and reduces incentives to create.
 - What do you mean by that? 21
 - 22 Yeah, the impact of piracy, you know, plays out over time
 - 23 because the incentives of copyright holders to invest in new
 - 24 artists and incurring the risky costs of, you know, helping
 - 25 manage those artists' careers, producing the musical

- 1 to do that, nor does it actually exist.
- 2 Q. So there are three points on your slide here. Can you
- 3 | just walk through and just briefly explain why this data
- 4 doesn't exist.
- 5 A. Sure. So the first issue, problem, if you try to estimate
- 6 | the revenues -- so I'm trying to figure out how much lower
- 7 revenues were as a consequence of the piracy. That's what I
- 8 | would have needed to have done if I was going to try and
- 9 estimate what the economic harm to plaintiffs would be.

09:58:10 10 It was clear to me, after looking at the evidence and

11 what was available in the literature, that evidence did not

12 exist. So I didn't attempt to do that.

But if you -- the first thing you would have to do is

14 estimate that Q, how many unit sales would they have sold in a

15 | world without piracy. So to do that, the first thing you have

16 to do is figure out how many illegal copies are out there as a

17 | consequence of the piracy.

So in this case, the data we have is evidence of

19 infringement using peer-to-peer by subscribers repeatedly, you

know, engaging in infringing activity. We don't observe how

21 many actual copies were distributed by those subscribers, nor

22 | could we given the way the data was actually collected. So

23 that at best we have a lower bound estimate of the amount of

24 infringing activity.

09:58:42 20

25 So MarkMonitor, which is the principal source of the

- data, wasn't surveying every Cox subscriber all the time. And
- 2 | the -- so they wouldn't have known everything that was going
- 3 on.
- 4 And a file, even potentially more important, a file
- 5 that is distributed illegally, once it gets out there virally,
- 6 how many illegal copies that copy can spawn. You would --
- 7 | there is no way to precisely estimate that.
- 8 So that's the Q. You don't know what the Q is. And
- 9 | the data in the case doesn't allow you to reliably estimate
- 09:59:43 10 that, the number of illegal copies.
 - Now, that number of illegal copies isn't -- doesn't
 - 12 equate directly to the number of sales that would have
 - 13 happened.
 - 14 | O. Why not?
 - 15 A. Because the second thing you have to know is you have to
 - 16 know how many of those illegal copies would have -- had they
 - 17 | not existed, would have translated into legal sales.
 - Now, if you say the legal sales would have taken
 - 19 | place at a zero price, then it's okay. But if you say it's a
- 10:00:11 20 | non-zero price, some of the things that went out there
 - 21 | illegally might not have been bought.
 - So you have to figure out what was the purchasing
 - 23 behavior of the subscribers, what they would have done if they
 - 24 hadn't been able to get the pirated copies. And that data
 - 25 doesn't exist. We don't have detailed data on Cox's

a total of \$19.5 billion.

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10:08:45 10

So round numbers, they're basically a \$10 billion

company. And that comports with sort of what you would expect

qiven sort of what I have already said.

The other point to recognize, and this slide demonstrates, is they're a quite profitable company. So when you take -- using Cox's financial internal documents, you take off all the costs, except for taxes and interest that Cox incurs in realizing those revenues -- so they have to maintain, you know, a networking engineering department, and marketing department, and they have to have people doing their accounting and personnel, take all those costs out, in 2013, they earned \$4 billion. And in 2014 they earned \$4.3 billion. For a total of \$8.3 billion.

So the profit margin, just talking about the cash flow that's flowing to the business and that they can then, you know, use to invest in the business or do other things with, that's, you know, a margin around 43 percent.

- Q. So I want to understand a couple of terms you used. What is revenue just at a high level?
- A. Revenue was the total receipts they get from their subscribers.

So as I said, they send bills to subscribers, and some of the subscribers have discounted service for the first couple of months or whatever. And so, that's all factored in.

- 1 It's what the customers actually pay. That's the money coming
- 2 | in.
- 3 And then money that goes out is what they have to pay
- 4 their employees to make this whole engine work and --
- 5 Q. And what is net profit?
- 6 A. Net profit the revenues minus those costs. And it's --
- 7 here, what net profit is is the operating cash flow. So it's
- 8 taking out their operating costs. It's not taking out their --
- 9 the interest expenses and some things that, you know,
- 10:10:15 10 | accountants may use if they're computing something like net
 - 11 income.
 - 12 Q. And you used another term, "margin." What does margin
 - 13 mean, and how does that relate to this slide?
 - 14 A. Margin, again, is just a measure of profitability.
 - 15 There's many ways in which one might assess profitability. So
 - 16 margin, here, is just very simply net profit divided by
 - 17 revenue. It gives you an idea.
 - The higher that number is, it tells you, if I get a
 - 19 dollar in and my margin's really high, I'm going to keep most
- of that dollar that I get in and be able to flow it down to the
 - 21 | bottom line, and then use it to build my business or make the
 - 22 people that gave me the money to run the business happy to go
 - 23 do whatever they want to do.
 - 24 Q. Now, did you consider any other measure of profitability?
 - 25 I think this might be on your next slide.

10:11:59 20

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A. Well, I mean, one of the -- I mean, when you look at something like operating -- the operating cash flow, that's something that, as an economist, when you consider a business, is very important.

And so, if a business is growing and trying to execute their model, they have to basically keep a bunch of the money they -- profit they make, so that they continue to make profit in the future years. So they have to reinvest in the business. Okay.

But if you own stocks or, you know, invest in the market, there's two ways you can make money. One is the stock value appreciates and you can sell the stock at a higher value later.

Another way is the company sends you dividends. And if they send you dividends, you can take that money and do whatever you want with it. You can go on a vacation, you can buy a car, you can do whatever you want.

So what this is showing is Cox's dividends in 2012, 2013, and 2014. And you can see that they were able to pay dividends of a billion dollars and more out of their net profits and still, you know, maintain their business and invest in their business and grow their business as they thought appropriate. So this is money they thought they could safely take out of the business.

Now, if you think of a start-up company or something

- 1 like that, most of the time they're under water because they're
- 2 | consuming more cash building their business than they're
- 3 producing.
- 4 That's not the case with Cox. Cox is very, very
- 5 profitable.
- 6 Q. And just for clarity, what's a cash dividend?
- 7 A. A cash dividend basically is a -- you know, you give the
- 8 money in cash. You haven't said, oh, here's -- you know,
- 9 here's a nice button or something like that that we value.
- 10:12:43 10 It's actual dollars. This was a billion dollars or more that
 - 11 | they were pulling out of the business to do other things with.
 - 12 And what my concern here is, to understand the
 - 13 | business of Cox and how that operates to, you know, create
 - 14 | value for Cox. I mean, to make that business work.
 - And this is saying that, you know, of the 4 billion,
 - 16 | they don't need 4 billion every year. You know, they're --
 - 17 | they can keep 3 billion in the business roughly and --
 - 18 Q. Do you have an understanding of whether Cox was growing
 - 19 over these years?
- 10:13:20 20 A. Yeah, Cox was. Cox was continuing to grow.
 - 21 Q. And how does this cash dividend relate to that notion?
 - 22 A. Well, this is totally separate. This is not money that
 - 23 | they were using to grow their business.
 - 24 Q. They were growing even after paying these dividends?
 - 25 A. Yes, yes. So the other costs, for example, the payment on

- 1 | interest and things like that, the taxes and, you know, other
- 2 stuff like that, that's not in the net profit, you know, that's
- 3 | covered by the other stuff that still allowed them to pay these
- 4 dividends.
- 5 Q. And you say: Cash dividends to its owners. Do you know
- 6 | who the owners are?
- 7 A. I don't know specifically. But it's a privately held
- 8 | company, and as I understand, it's relatively closely held. So
- 9 | it's the Cox family mostly, and friends.
- 10:14:06 10 Q. Now, you've been talking about Cox's profitability and
 - 11 | margins. Did you compare Cox's margins and profitability to
 - 12 any other metrics, to any other industries?
 - 13 A. Yeah. Well, I mean, to -- you know, and it's also
 - 14 relevant in the context of this case to look at, you know,
 - 15 | who -- what -- how does Cox's business compare to the
 - 16 plaintiffs'.
 - 17 So, you know, what this slide does is it looks,
 - 18 again, from the, you know, the publicly available documents for
 - 19 the plaintiffs. So I have Sony Music, Sony/ATV, Universal
- 10:14:41 20 Music Group, and Warner Music Group. And Sony Music and
 - 21 | Sony/ATV are split because Sony Music is the recording company
 - 22 | and Sony/ATV is the music publishing. In the case of Universal
 - 23 Music Group and Warner Music Group, they've consolidated those.
 - And so, you can see that if you go and look at this,
 - 25 Cox is an order of magnitude larger, you know, than any of the

understand how residential subscribers behave.

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the alleged infringing subscriber accounts, 95 percent of those are residential. So I believe it's especially important to

Although the business subscribers are also very important because even though there are fewer numbers, there's a lot more revenue associated with business subscribers on a per account basis. Which, you know, if you -- the original -- the numbers in revenues were about 10 billion. The total revenues that are earned by the products, the principal products that are sold to residential households, is 8.2 billion. This is for 2014.

Q. Now, why have you demonstrated this slide showing the different revenues, profits, and margins by service type?

A. Well, this is telling us a couple things. One, is it's telling us, you know, something about how the residential subscribers -- the business model works.

So the business model, again, is you have this network that goes by, and then you sell -- and the costs of doing that, most of those costs are, I got the network by the building, and I'm ready to sell them services. Then you sell them as many services as you can.

And the three services that are principally bought, there's some other ancillary ones I won't talk about, are high-speed Internet or broadband service. And so, the total revenues for their residential subscribers associated with

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their high-speed Internet/broadband business is 2.8 billion.

They also sell video services to their residential subscribers, and they get \$4.2 billion for that.

And then for their voice services, they sell those and they get \$1.1 billion for that.

Now, the typical subscriber of Cox purchases multiple services. So I believe in 2014, two-thirds of their subscribers bought at least another service, one of these other services.

42 percent of the subscribers bought all three. So the typical way in which subscribers buy services and the way in which Cox wants to sell them to subscribers is to get them to buy this, they sometimes refer to it as the Triple Play. So you sell them this.

The other thing to notice about this is that the margins differ by these services. And the calculations of these margins and the net profit is based on Cox's internal profit and loss statements by product segment. So this is the way they think about it. It is consistent with the investment community, Wall Street analysts think about it, and other folks that analyze this industry do.

But these numbers are calculated using Cox's own internal profit and loss statements. And what it shows you is that they view their high-speed Internet service as the highest margin, most profitable of these services. It has a margin of

10:21:49 20

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But these numbers are calculated using Cox's own internal profit and loss statements. And what it shows you is that they view their high-speed Internet service as the highest margin, most profitable of these services. It has a margin of

59.8 percent.

10:22:41 10

The next most profitable service is their voice service, which has a margin of 52.5 percent.

their video or television service, which still has a margin of 21.5 percent. Compare that to the 8.6 percent that the record industries get. The reason it's 21.5 percent and the reason the video business in that sense is more expensive for Cox is because Cox has to pay for the programming it delivers to the subscribers on a per subscriber basis.

And then the least profitable of these services is

So some of that \$4.2 billion is going to the -- you know, people like HBO and other folks that are providing the programming.

- Q. Now, Dr. Lehr, does the understanding of this business and Cox's financials tie into your next opinion about Cox's
- 16 | economic incentives in this case?
- A. Yeah, absolutely. You can see that the basic business
 here is to acquire subscribers, sell them a bunch of services,
 and keep them on your network. So Cox has a strong incentive
 to do that.

And Cox likes to keep all subscribers that are profitable on its network. As in, if you pay your bills, you're profitable, in this business. And there is evidence from Cox's own billing records that keeping infringing subscribers on its network was very profitable to Cox.

1 Q. Now, could you just walk through the bases for your

2 opinion on incentives here, and then we'll go through each one.

- 3 So at this step just touch on them, please.
- 4 A. Sure. So first off, there is evidence in this case about
- 5 the, you know, subscribers who are -- have been identified as
- 6 infringing. And those subscribers, Cox billed \$307 million, so
- 7 | we're talking about a lot of money, between February 2013 and
- 8 2016.

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Two, there is evidence from multiple sources that suggests that Cox infringers actually paid more for Internet service on average and are likely to have purchased more expensive Internet plans than your average subscriber.

Three, that Cox saved costs by not addressing the copyright infringement. I talked a little bit about that at the very beginning, you know. And so these -- this is referring to the costs that Cox avoided as opposed to the costs that the plaintiffs incurred in trying to do their -- you know, what they could to fight privacy. But Cox saved costs by not addressing copyright infringement.

And that by not addressing copyright infringement,

Cox was able to maintain a larger subscriber base over time

than they would have had they been more aggressive in dealing

with the infringement by subscribers on the Cox network.

Q. So let's turn to your first opinion that Cox billed subscribers 307 million in the time frame you've identified.

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what is their economic incentive to knowingly tolerate having infringing subscribers on their network.

And I believe the \$307 million gives you an idea that they had a very large economic and financial incentive from that.

Q. Now, when Cox would have considered the value of these direct infringing subscribers in the context of this economic incentive opinion, would Cox have considered just some of the value of that customer, or more of the value of that customer, or the entire value of that customer?

A. Cox is in a continuous business of trying to get customers, trying to hold on to the customers it has. And that's especially valuable because it costs money to acquire customers. And if you already have them, it is much more profitable to keep them. And so Cox was continuously doing that. And so, as I said, the economic basic data shows that.

This data shows that in fact they were capturing significant revenue from infringing subscribers. And the fact that I catch you at some certain point in your career doesn't mean you weren't infringing before. I don't have ticket data about what -- some of these subscribers that may have been subscribers before 2012. I only have data of these subscribers and the tickets they received between 2012 and 2014. That's a sliding window. And I don't have the revenue from before.

So, these subscribers and the benefit to Cox is

- 1 greater than the evidence that I have here.
- 2 Q. Now, looking again at the time frame. If you had limited
- 3 | this to just the claim period, February 2013 to November 2014,
- 4 | would that impact your opinion?
- 5 A. Well, it wouldn't impact my opinion that Cox had a very
- 6 | significant economic benefit. It would change the numbers
- 7 because, for example, it would make the billing charges that
- 8 are reported here go down.
- 9 And just one other point here. These numbers are the 10:33:58 10 billing charges. The evidence shows and the testimony by Cox
 - 11 is that the actual revenues received by Cox were almost
 - 12 99 percent of what was billed.
 - So it's not like this is what was billed, but maybe a
 - 14 | bunch of these people didn't pay their bills. No, most of
 - 15 these people did pay their bills. And so, the difference
 - 16 | between what was actually received and the billing charges,
 - 17 | it's very close.
 - 18 Q. Okay. So I just want to make sure we understand. What
 - 19 does the 3+ and 5+ show?
- 10:34:36 20 A. So, again, my purpose with this is to sort of give you
 - 21 | some sense of what is going on in the data and what we see.
 - So if you say, take that dataset and then only look
 - 23 at the total billings associated with the subset of subscribers
 - 24 | that had three or more DMCA tickets, the 57,279 subscribers
 - goes down to 31,514 subscribers. And then the billed charges

- 1 | also goes down to 208 million.
- And then if you ask the question about, okay, well,
- 3 what about 5+ DMCA subscribers, that number goes down to 20,189
- 4 | subscribers, and their total billed charges were \$164 million.
- 5 | So, you know, still a very large number.
- 6 Q. And so, the 5+ is direct infringers who received -- are
- 7 | there 20,000 direct infringers with 5+ tickets?
- 8 A. Identified in the subsample of total infringements by the
- 9 RIAA that is already, you know, by all reasonable estimates
- 10:35:45 10 expected to be a subsample of the total amount of infringing
 - 11 activity and infringing subscribers that exist on Cox's
 - 12 network.
 - 13 Q. You talked earlier, sir, about the bundling of products.
 - 14 How does that factor into this analysis?
 - Can you tell the jury what kinds of services the
 - 16 customers represent in this slide, subscribed to and paid for.
 - 17 A. Well, this, again, is looking at all the services those
 - 18 | subscribers paid for. So it's not just looking at, you know,
 - 19 | what revenue did they get from these subscribers associated
- 10:36:16 20 | with their high-speed Internet service. Because that's not how
 - 21 the service is sold.
 - Customers buy a bundled service. When you buy a
 - 23 | bundled service, you get a different price. In fact, you get a
 - 24 discount. And consumers want to buy bundled services because
 - 25 | it gives them one point of contact, because it's simpler, they

1 | customers were in. And so, I didn't have that data, but I do

- 2 have the ICOMS data and the ticket data. So there are things I
- 3 | can infer from that.
- 4 Q. So just remind us, sir, what's the ICOMS data?
- 5 A. The ICOMS data is the internal billing system. So they
- 6 keep this for all their subscribers. But, you know, the subset
- 7 of the data we got was for those subscribers who had been
- 8 | identified as infringing subscribers in the CATS data with one
- 9 or more DMCA tickets. And then we had their revenue payments
- 11:17:55 10 | from 2012 to 2016.
 - 11 Q. And were you able to look, sir, at the Cox billing data
 - 12 | for the direct infringers in this case and draw conclusions
 - 13 | about their relative value?
 - 14 A. Yeah. So one of the things you can do is you can say,
 - 15 let's look at the data payments. So not all the revenues they
 - 16 | billed, but the data payments which shows up in two different
 - 17 elements within the dataset for each customer. And you can
 - 18 say, what was the average of only those subscribers, the
 - 19 average billing per month for only those subscribers that
- 11:18:32 20 | received one to two tickets? And we can -- can we compare it
 - 21 to subscribers that received more tickets.
 - 22 And so, for example, can we compare it to subscribers
 - 23 | who got 20 or more tickets? So if you got 20 or more tickets,
 - 24 the evidence is showing you are, by the evidence, assuming the
 - 25 evidence straightly maps directly to your infringing behavior,

- 1 | that you're a heavier infringer.
- 2 When you do that comparison and you apply statistical
- 3 | tests, you find that there is a statistically significant
- 4 increase in the data billed and revenues paid by the more heavy
- 5 infringers.
- 6 So this is data from a limited subsample of Cox's own
- 7 | internal billing of these infringing subscribers that have been
- 8 | identified as infringing that statistically shows that there is
- 9 | a large, 8 percent increase in the data billings to those
- 11:19:30 10 | subscribers.
 - And that, you know, goes as consistent with the other
 - 12 | stuff, stuff their internal documents and what you would
 - 13 otherwise infer.
 - 14 Q. What do you mean by statistically significant?
 - 15 A. You apply statistical tests and say, given the size of the
 - 16 | sample I have and the variability in that sample, is this a
 - 17 difference that looks as if it could be explained as just
 - 18 | random, or does it look like it's actually, you know,
 - 19 statistically significant.
- 11:19:56 20 Q. And it looks like -- the 8.4 percent increase, what
 - 21 | charges does that relate to?
 - 22 A. That's just the charges associated with their payment for
 - 23 data services.
 - 24 Q. And it looks like it's about a six-and-a-half or so dollar
 - 25 incriminate. \$6 doesn't seem like that big of a difference.

- 1 | and that it's incentives were greater when these repeat
- 2 | infringers -- there is evidence suggesting that they were even
- 3 heavier infringers.
- 4 Q. I want to move to the next part of this opinion.
- 5 You said that Cox saved by not addressing
- 6 infringement. What do you by that, sir?
- 7 A. Well, I talked a little bit about that in my opening
- 8 statement. So had Cox addressed the infringement more
- 9 aggressively, you know, they would have probably had to deal
- 11:22:10 10 | with more customer service calls. They would have had to mail
 - 11 more notices and had more interactions to deal with
 - 12 subscribers. They would have incurred direct costs associated
 - 13 with the response.
 - 14 They probably couldn't have gotten away with reducing
 - 15 | the personnel of the department that was dealing with the abuse
 - 16 | stuff, as they actually -- as I understand they actually did.
 - 17 But, you know, so they would have incurred additional
 - 18 costs.
 - 19 Q. Were able to quantify the costs saved by Cox by not
- 11:22:44 20 addressing the infringement?
 - 21 A. I wasn't able to quantify these because, first off, I'm
 - 22 | not offering an opinion here about what more and specifically
 - 23 | Cox should have done. And what Cox specifically might have
 - 24 | done would affect what the incremental costs would have been.
 - But certainly they should have done more than they

- did do. My opinion is that their economic incentive was not to
- 2 do anything, that's what I am testifying about. And part of
- 3 | that is to avoid the costs, but I don't have an estimate of
- 4 | what those costs would have been.
- 5 Q. And moving to your last point, Dr. Lehr: Cox maintained a
- 6 larger subscriber base.
- 7 How does this tie into your economic incentive
- 8 opinion?
- 9 A. Well, you know, in any sort of business like this, there
- 11:23:27 10 is a certain amount of churn. Customers move, customers leave,
 - 11 and sometimes you have an incentive to get rid of customers.
 - In my comments today I have emphasized that Cox has a
 - 13 | strong financial economic incentive to retain subscribers on
 - 14 their network that are profitable.
 - So Cox doesn't want to retain subscribers on their
 - 16 network that are not profitable.
 - 17 And so, it's also worth looking at, was Cox willing
 - 18 and able without, for example, rocking the boat of their
 - 19 general cost structure, able to terminate numbers of
- 11:24:04 20 | subscribers when it wasn't in their interest.
 - 21 And so, I looked also at Cox termination behavior
 - 22 | between 2013 and 2014. And I did this for a couple reasons.
 - 23 | First off, the evidence shows that between 2013 and 2014, Cox
 - 24 was willing to terminate and did terminate over 600,000
 - 25 subscribers for non-payment of their bills. 619,711

- 1 Q. Such as --
- 2 A. I mean, I wouldn't call that saving revenues, but --
- 3 Q. Okay. Avoiding costs?
- 4 A. The costs they would have incurred, had they adopted a
- 5 more effective strategy, were contingent costs. And they
- 6 avoided incurring those contingent costs.
- 7 Q. Okay. So you said, mailing more notices, that was an
- 8 example. Do you know that they did not mail notices, they
- 9 e-mailed them? Did you know that?
- 11:30:07 10 A. Yes.
 - 11 Q. Okay. So what is the cost to e-mail a notice through the
 - 12 CATS system?
 - 13 A. I don't know precisely. I know that, were one to think
 - 14 about that, one would want to consider the fully loaded costs.
 - 15 So what are the costs of the personnel and systems that are
 - 16 operating and all of that. Once you've got those costs
 - 17 | incurred, the incremental costs of selling -- sending an
 - 18 individual e-mail might be relatively low.
 - 19 But the repercussions of sending such a communication
- 11:30:42 20 to a customer is likely to translate into additional customer
 - 21 service calls and all that sort of stuff. I did not have data
 - 22 to allow me to estimate precisely what those effects would be.
 - 23 And so, I didn't because I wouldn't know exactly what
 - 24 the content or text of the e-mail would be.
 - So, for example, if you were to mail a customer

1801 1 something that basically says, you know, we got a notice that 2 you're infringing, you know, that's it, the customer may not do anything with it, may just ignore it. 3 If you mail one that says, you are violating the law, 4 5 this is a serious problem, and the customer had to read it, and 6 then the customer might call. So I don't -- you know, I don't 7 have an opinion about that. 8 But had they done more, it likely would have affected 9 the number of customer service calls they would have gotten. 11:31:27 10 Q. Okay. The personnel they would have needed to do that, you know, 11 12 and all that sort of stuff. 13 So -- and just yes or no, Dr. Lehr. Did you attempt to 14 quantify the cost of mailing more notices by e-mail to the CATS 15 system if Cox had a more aggressive policy in dealing with 16 infringement? 17 Yes or no, did you quantify it? I can't answer that as a simple yes or no question because 18 19 I would say --THE COURT: Okay. Just say, I can't answer that yes 11:31:53 20 2.1 or no. 22 THE WITNESS: I'm sorry. Okay. I can explain. 23 THE COURT: So if you can answer a question yes or 24 no --25 THE WITNESS: Okay.

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- 1 THE COURT: -- or I can't answer it as asked, please
- 2 do that. And then your counsel will follow up if he think it's
- appropriate. All right? 3
- THE WITNESS: Okay. Thank you, Your Honor. 4
- 5 THE COURT: All right. Thank you. Go ahead.
- 6 Α. I can't answer that yes or no.
- BY MR. BUCHANAN: (Continuing)
- Did you attempt to quantify it? 8
- 9 I can't answer that as a yes or no question. I can
- explain to you what I did and how I thought about that problem. 11:32:24 10
 - It's not a yes or no question. 11
 - 12 Okay. So you said that you understand it goes through an
 - 13 automated system, the e-mail that comes in, right?
 - 14 Α. Yes.
 - 15 The notice? Okay. And you know that -- you looked at the
 - notice, right, that's prepared by the RIAA and sent to Cox? 16
 - 17 You reviewed that?
 - 18 I looked at some of those, yes.
 - 19 And the CATS system doesn't need to do anything with that
- 11:32:50 20 notice, it just needs to forward it after it reads it, right?
 - MR. GOULD: Objection, Your Honor, foundation, and 21
 - 22 outside the scope.
 - 23 THE COURT: If he knows, he can answer.
 - 24 looked at that.
 - 25 I don't know precisely how the CATS system operates

- 1 because as an economist, I wouldn't think that this was this
- 2 thing that you just put out there as this box and it's all
- 3 | completely automated. There were interactions -- and when I
- 4 | talk -- when I say something, so there's no misunderstanding,
- 5 | when I say something like they would've dealt with the
- 6 | copyright infringement, you know, more aggressively, it
- 7 | wouldn't be just turn a dial on the CATS system. It might be
- 8 | modifying the CATS system, modifying the content of the notes,
- 9 changing the staffing of those groups, all those sorts of
- 11:33:31 10 things.
 - And so, I did consider those sorts of things and
 - 12 | concluded that those costs would likely be material. But I did
 - 13 | not try and come up with a dollar estimate of those because to
 - 14 do so would have required me to formulate an opinion about
 - 15 | specifically what Cox should have done, and I didn't do that.
 - 16 BY MR. BUCHANAN: (Continuing)
 - 17 Q. Right. So you're not saying that Cox should have
 - 18 terminated after one notice, are you?
 - 19 A. No.
- 11:34:00 20 Q. Okay. Now, before we get to that, I believe you testified
 - 21 that piracy was a global problem, right? Piracy involving file
 - 22 | sharing and piracy with regard to copyright infringement was a
 - 23 | global problem?
 - 24 A. Well, I don't believe I testified to that. But I wouldn't
 - 25 disagree with that. I believe it is a global problem.

1866 UNITED STATES DISTRICT COURT EASTERN DISTRICT OF VIRGINIA Alexandria Division SONY MUSIC ENTERTAINMENT, et al.,: Plaintiffs, : Case No. 1:18-cv-950 -vs-COX COMMUNICATIONS, INC., et al.,: Defendants. VOLUME 8 (P.M. Portion) TRIAL TRANSCRIPT December 11, 2019 Before: Liam O'Grady, USDC Judge And a Jury

- 1 A. Well, what we'll do is we'll create messages and images on
- 2 | the marketing pieces, for example, that depict, for example,
- 3 | people -- a group of people sitting in their living room on
- 4 their tablets or their laptops watching streaming video,
- 5 posting to social media, doing electronic gaming, things like
- 6 that.
- 7 Q. And have you learned the types of internet activities that
- 8 speed is important for?
- 9 A. Yes, absolutely.
- 10 Q. What are they?
- 11 A. Yeah, it's not a surprise because I've said it a couple
- 12 | times, but by far and away, people want to be able to consume
- 13 | content, and when I mean consume content, things like streaming
- 14 video, being able to watch Netflix. People like posting to
- 15 | social media, being able to post to Facebook. People like
- 16 | being able to use their electronic gaming machines to --
- 17 | particularly the younger generation, to be able to play video
- 18 games.
- 19 O. Mr. Negretti, have you assisted in the preparation of
- 20 | certain slides to illustrate the different activities in which
- 21 | speed is used with your internet service?
- 22 A. Yes, absolutely.
- 23 | O. Okay. I'd like to ask you to take a look at your, your
- 24 | slides and take the jury through what you've presented.
- 25 A. Sure. And I thought it was helpful to go through some

- 1 Q. And could you explain how you reached conclusions in this
- 2 opinion?
- 3 A. Okay. So the opinion is that after each step in Cox's
- 4 graduated response, fewer subscribers continued to be the
- 5 subject of copyright infringement notices, and by the 12th such
- 6 | notice, the notices stop for the vast majority of subscribers.
- 7 So that's the opinion, and I got to that opinion by
- 8 analysis of the RIAA notices as well as the Cox tickets.
- 9 Q. Okay. You used the term "vast majority." What do you
- 10 mean by that?
- 11 A. So I mean it's not -- it's more than half and it's
- 12 | not just a little bit more than half. It's, it's the vast
- 13 | majority. It's -- and for the cases I'm going to talk about,
- 14 | it's over 90 percent.
- 15 Q. Do you have additional slides that show your analysis and
- 16 | your results?
- 17 A. Yes, I do. So, so the first thing I looked at was I
- 18 looked at the RIAA notices. These are the notices that are in
- 19 | the database that MarkMonitor allegedly sent to Cox. And the
- 20 | 49 percent of the at-issue subscribers here only got one
- 21 | notice -- were only the subject of one notice from the RIAA in
- 22 | the relevant period, which is roughly February 2013 through the
- 23 | end of November 26, 2014. So almost half only got one.
- When we go to three or fewer notices, 78 percent, or
- 25 more than three-quarters of the at-issue subscribers got one,

- 1 two, or three notices, were the subject of one, two, or three
- 2 notices from the RIAA.
- When we get to five, 88 -- 87 percent of the at-issue
- 4 subscribers were the subject of five or fewer notices from the
- 5 RIAA. We go up a little bit more and we see that by the time
- 6 | we get to 12 notices, that 98 percent of the at-issue
- 7 subscribers were the subject of no more than 12 notices from
- 8 | the RIAA. So that means that 2 percent got -- were the subject
- 9 of 13 or more notices from the RIAA in this relevant period.
- 10 Q. Okay. Did you analyze this data in any other way?
- 11 A. I did.
- 12 Q. Did you put it on a slide?
- 13 A. I did. So, so the -- I have two issues with this data,
- 14 and the first issue is the set of subscriber accounts is
- 15 biased.
- 16 Q. Which set of accounts?
- 17 A. The set of accounts that are in the data, both in the RIAA
- 18 | notice data and also, more importantly, in the, in the Cox
- 19 | ticket data. That set of subscriber accounts is biased.
- 20 Q. Okay. And you say you took a deeper dive to determine
- 21 this bias. First, explain the bias.
- 22 A. Sure. So, I mean, you might think, how can it be biased?
- 23 | It just is the set of at-issue subscribers, right? You would
- 24 | think it's not biased, but it is biased, and let me see if I
- 25 can explain how.

2126 UNITED STATES DISTRICT COURT EASTERN DISTRICT OF VIRGINIA Alexandria Division SONY MUSIC ENTERTAINMENT, et al.,: Plaintiffs, : Case No. 1:18-cv-950 -vs-COX COMMUNICATIONS, INC., et al.,: Defendants. -----: VOLUME 9 (P.M. Portion) TRIAL TRANSCRIPT December 12, 2019 Before: Liam O'Grady, USDC Judge And a Jury

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or 99 cents a song, or 79 cents a song, whatever he's going to
argue -- and he can argue that. And in both of those cases the
courts observed exactly what I am suggesting to Your Honor now,
which is that the jury should be told that they should award
statutory damages whether or not there is evidence of actual
damages suffered by the plaintiffs. And that the not -- the
statutory damage award need not be based on the actual damages.
Because the whole concept of statutory damages is to encompass
all of these other factors.
          THE COURT: Yeah, understood. Okay.
          MR. OPPENHEIM: Okay. So that was issue one.
try to move more quickly through the other three issues that
were hit, Your Honor.
          Deterrence and punishment. Those are two very, very
different things. Go back to our old philosophy days from
college, Hobbs talked about deterrence. Others -- you know,
and punishment. They're very different things. And the jury
should get to consider them differently.
          What it takes to punish a defendant is very different
than what it may take to deter a defendant. And so, courts are
generally instructed on both. And we're happy to submit some
authority to the Court over the weekend on this issue to help
advise it, if the Court would like.
          THE COURT: Yeah, that'd be fine if you want.
          MR. OPPENHEIM: On the issue of --
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2329 UNITED STATES DISTRICT COURT EASTERN DISTRICT OF VIRGINIA Alexandria Division SONY MUSIC ENTERTAINMENT, et al.,: Plaintiffs, : Case No. 1:18-cv-950 -vs-COX COMMUNICATIONS, INC., et al.,: Defendants. VOLUME 10 (A.M. Portion) TRIAL TRANSCRIPT December 16, 2019 Before: Liam O'Grady, USDC Judge And a Jury

downloaded a song, and then that might be accused, it might not be. For purposes of here, let's say that it's accused.

Out of everything that's been provided to this household over a long period of time, that only occurred, as we saw, the animation happened over a, you know, relatively small moment in time, and I think that consideration is important.

This is another way of representing that, is that if you're streaming in a bunch of information through the Internet, and this could include video and voice services, too, you can see there's all kinds of content that is provided to a household from sources like Netflix and Pandora. People play games that stream data and they're super data intensive. People use Facebook and stream information there. That sometimes can be very data intensive. YouTube, Hulu, Amazon, there's all kinds of things that are going on.

The accused activities are relatively small, right?

There's -- I have the same sort of graphic where the alleged wrongful act occurs just at a moment in time. But there's other value that's being provided to this household that is significant, and Dr. Cox didn't -- excuse me, Dr. Lehr didn't separate any of that information out when he presented his financials.

Q. So what -- all those services that Cox provides, utilizing Dr. Lehr's one -- assuming, you know, one notice and then you're out, what happens to all those services, when that

- one component, downloading music? What are other things that
- 2 people use internet service? I think you had a chart, and if
- 3 you could just summarize those?
- 4 A. Right. There's lots of other reasons why you would use
- 5 internet. So I'm not saying that, hey, if you take a third of
- 6 any of Dr. Lehr's numbers, then you have boiled things down to
- 7 | the alleged infringement. There are still other things that
- 8 | are going on when you -- when internet is being provided to Cox
- 9 subscribers. We talked about that earlier, for example,
- 10 Netflix being something that's not accused or Facebook and the
- 11 like.
- 12 Q. Okay. I think now we'll talk about disregarding
- 13 inappropriate costs. I think that was the next item.
- 14 A. Right.
- 15 Q. I think you talked about that a little bit, but could you
- 16 explain in more detail again?
- 17 A. Sure. So Dr. Lehr was asked about whether he included
- 18 costs and what the costs -- the profit margin would be, and as
- 19 | I said at the beginning of my testimony, I think that for
- 20 purposes of our discussion here, Dr. Lehr and I have agreed
- 21 from his slides at least that the applicable profit margin is
- 22 | 40 percent, yet the slide that he put up where he said "value"
- 23 | didn't include costs. It was only billings or revenues.
- 24 Q. Okay. So in terms of the points you've made about the
- 25 assumptions on one, three, and five, the claim period versus

2483 UNITED STATES DISTRICT COURT EASTERN DISTRICT OF VIRGINIA Alexandria Division SONY MUSIC ENTERTAINMENT, et al.,: Plaintiffs, : Case No. 1:18-cv-950 -vs-COX COMMUNICATIONS, INC., et al.,: Defendants. -----: VOLUME 10 (P.M. Portion) TRIAL TRANSCRIPT December 16, 2019 Before: Liam O'Grady, USDC Judge And a Jury

2646 1 issue is the punishment issue, Your Honor. 2 THE COURT: Yes. 3 MR. OPPENHEIM: We've submitted -- I think we both 4 submitted bench memos on this, Your Honor. 5 On the issue of punishment, and I gave a brief overview of this on Thursday evening --6 7 THE COURT: Yeah, I read your brief, so -- and the So I'm on it. 8 cases. MR. OPPENHEIM: I'm sorry? 9 THE COURT: I'll hear anything you want to say. 18:48:00 10 11 don't want you to go over what you argued in your brief. 12 MR. OPPENHEIM: Right. I won't -- I think, look, 13 Your Honor, the Supreme Court, First Circuit, Second Circuit, 14 Eighth Circuit, Ninth Circuit have all spoken to this, clearly, 15 and it's in there. 16 And in this context, you know, the way punishment 17 might be mete out is different than the way -- than deterrence 18 might be thought of by the jury. 19 And so, I think the jury should be allowed to 18:48:32 20 consider both. And I think that's what the weight of the law 21 suggests the jury should consider. I mean, I think the memos 22 speak at this at length. 23 I will say that with respect to the defendants' memo, 24 they cite to the Patry treatise. The Patry treatise cites to 25 an 1899 Supreme Court case called Brady versus Daly. Needless

18:55:25 20

18:54:42 10

I haven't seen any precedent for actually instructing the jury to punish the defendant. And we strongly object to the inclusion of that language.

THE COURT: All right. Thank you.

MR. OPPENHEIM: Your Honor, what counsel failed to refer the Court to is the <u>Feltner</u> decision out of the Supreme Court. And the <u>Feltner</u> decision out of the Supreme Court says, quote: An award of statutory damages may serve purposes traditionally associated with legal relief, such as compensation and punishment.

As to the <u>Tenenbaum</u> case, Your Honor, the Court there did include as a factor punishment. I know, I litigated the case.

So the picking and the choosing the issue of punishment from the First Circuit as it related to a due process challenge is inapt.

As for the fact that the argument that we didn't cite to any jury instructions -- well, jury instructions are a product of the case law. And they should -- the jury instructions, obviously -- and I am not telling you anything Your Honor hasn't known for many, many years -- the jury instructions should be built off of what the case law is.

And if the case law says, as we have cited and believe it does say, that punishment is a factor, then punishment should be included in the jury instructions.

1 And the idea that punishment only exists in the law 2 in order to deter is just flat wrong. There are times where --3 that in order to punish somebody, you may level a much larger 4 or a much smaller award than what you would level when you're 5 trying to deter somebody. They call for different things. 6 And culpability, the notion that culpability is not related to punishment, is, I think, just wrong. You only 7 8 punish those who are culpable. That's why we consider 9 culpability, in order to punish them. So I think that opposing counsel has not cited cases 18:56:23 10 11 I believe that go the other way. I also think though, it's, I 12 will admit, somewhat of a difficult road to get there, the 13 Gonzalez decision out of the Fourth Circuit, which does talk 14 about punitive measures, does have some applicability here. 15 It's not in the context of the statutory damages regime, but it 16 does talk about the monetary assessments serving punitive 17 purposes. 18 So on that, I think we've presented to Your Honor 19 everything that is in our brief already. 18:57:01 20 THE COURT: All right. Well --21 MR. EATON: Your Honor, if I may. 22 THE COURT: Yes, sir. 23 MR. EATON: I will be quick. 24 THE COURT: Yeah. 25 MR. EATON: Your Honor, with respect to Feltner,

2686 UNITED STATES DISTRICT COURT EASTERN DISTRICT OF VIRGINIA Alexandria Division SONY MUSIC ENTERTAINMENT, et al.,: Plaintiffs, : Case No. 1:18-cv-950 -vs-COX COMMUNICATIONS, INC., et al.,: Defendants. VOLUME 11 (A.M. Portion) TRIAL TRANSCRIPT December 17, 2019 Before: Liam O'Grady, USDC Judge And a Jury

- 1 A. I would say it's, it's absolutely not built around
- 2 promoting copyright infringement. I would go so far as to say
- 3 | copyright infringement, other than the fact that it's illegal,
- 4 goes 180 degrees the opposite of the values of our business.
- 5 Q. Does it affect your business in other respects?
- 6 A. Yeah. Well, if you really think about the concept of
- 7 | copyright infringement and illegally downloading music or
- 8 videos, movies, we have a video business. We've invested a lot
- 9 of money over the years in building a Video on Demand platform,
- 10 a Pay Per View platform.
- We sell video. To the extent that copyright
- 12 | infringement allows customers or allows people to get that
- 13 stuff for free, it actually competes with our core video
- 14 product itself.
- 15 Q. Do you know whether Cox wants to earn revenue from
- 16 | subscribers who are using the internet to commit infringement?
- 17 A. No. We've never had that conversation as the leadership.
- 18 We don't want to make money off people who are doing things
- 19 | illegally.
- 20 Q. Well, doesn't it matter to Cox if they lose customers
- 21 because they're terminated for infringement?
- 22 A. You know, we're a big business. We're a \$10 billion
- 23 | business in the time frame you're talking about, and we'd just
- 24 as soon, you know, terminate a customer and really then worry
- 25 about it from a how does it impact our brand and how we view

- 1 | ourselves and the values of our business.
- 2 Q. I'm going to focus the next few questions about when Cox
- 3 actually terminates customers. What are the expenses
- 4 | associated when Cox actually does terminate a customer?
- 5 A. Well, anytime we disconnect a customer, there's really two
- 6 things that go into it. No. 1 is typically if a customer
- 7 | calls, we'll answer the phone, and we'll process the
- 8 disconnect.
- 9 No. 2, we'll oftentimes, and usually I'll say, send a
- 10 | field technician to the house itself and disconnect services at
- 11 the premise.
- 12 Q. Do you know whether Cox builds in any variance within its
- 13 projected budget for subscribers leaving?
- 14 A. Of course we do. So we're, we're a high-transaction
- 15 | business, right? We probably connect upwards of 1.8 million
- 16 | customers every single year, and we disconnect close to 1.8
- 17 million customers every year.
- So part of my role as the leader of financial
- 19 | planning is to ensure that we are budgeting for those millions
- 20 and millions of transactions in our plan.
- 21 Q. By the way, you just made a reference earlier to the steps
- 22 | that it takes for Cox to terminate a customer. What does all
- 23 that cost on a per customer basis?
- 24 A. It's probably no more than 20 or 30 dollars to disconnect
- 25 a customer.

- 1 Why don't you just go through and summarize them.
- 2 A. Okay. So I think you read it accurately, and that is what
- 3 | I intend to -- intended to depict here. I put these slides
- 4 together in an attempt to explain my opinions.
- 5 And so, this one relates to the idea that Dr. Lehr
- 6 has offered opinions that in some instances, like I said, I
- 7 | find to be not supported, not supported by facts, and in some
- 8 situations are not tied to the accused wrongful acts of Cox.
- 9 I think I'll explain that in more detail when we get
- 10 | into it. But he talks about things that are more general harms
- 11 about piracy generally, but not related to what I understand to
- 12 be at issue in this lawsuit. That's what that first one
- 13 | relates to.
- 14 O. Okay. And the second one?
- 15 A. The second is using the infringement notices sent by the
- 16 RIAA, and assuming that each notice represents a displaced
- 17 | legitimate digital download of each track with a copyright in
- 18 | suit, I've calculated what I've referred to as displaced
- 19 downloads of \$692,000.
- 20 So for all of the notices, each one, if that was to
- 21 have a \$1 price tag associated with it, that adds up to
- 22 \$692,000, if you pick up each of the tracks that has a
- 23 | copyright in suit in those notices.
- 24 Q. And your third opinion?
- 25 A. The third is that many users and tracks had few notices.

2837 UNITED STATES DISTRICT COURT EASTERN DISTRICT OF VIRGINIA Alexandria Division SONY MUSIC ENTERTAINMENT, et al.,: Plaintiffs, : Case No. 1:18-cv-950 -vs-COX COMMUNICATIONS, INC., et al.,: Defendants. VOLUME 11 (P.M. Portion) TRIAL TRANSCRIPT December 17, 2019 Before: Liam O'Grady, USDC Judge And a Jury

1 The amount awarded must be between 750 and \$30,000 2 for each copyrighted work that you find to be infringed. 3 If plaintiffs prove that Cox acted willfully in 4 contributorily or vicariously infringing plaintiffs' 5 copyrights, you may, but are not required to, increase the statutory damage award to a sum as high as \$150,000 per 6 7 copyrighted work. You should award as statutory damages an amount that 8 9 you find to be fair under the circumstances. In determining 10 the appropriate amount to award, you may consider the 11 following factors: The profits Cox earned because of the 12 infringement. 13 The expenses Cox saved because of the infringement. 14 The revenues that plaintiffs lost because of the 15 infringement. 16 The difficulty of proving plaintiffs' actual 17 damages. 18 The circumstances of the infringement. 19 Whether Cox acted willfully or intentionally in 20 contributorily or vicariously infringing plaintiffs' 21 copyrights. 22 Deterrence of future infringement. 23 In the case of willfulness, the need to punish Cox. 24 In considering what amount would have a deterrent 25 effect, you may consider Cox's total profits and the effect

the award may have on Cox in the marketplace.

Plaintiffs are not required to prove any actual damage suffered by plaintiffs to be awarded statutory damages. You should award statutory damages whether or not there is evidence of the actual damage suffered by plaintiffs, and your statutory damage award need not be based on the actual damages suffered by plaintiffs.

Cox's contributory or vicarious infringement is considered willful if plaintiffs prove by a preponderance of the evidence that Cox had knowledge that its subscribers' actions constituted infringement of plaintiffs' copyrights, acted with reckless disregard for the infringement of plaintiffs' copyrights, or was willfully blind to the infringement of plaintiffs' copyrights.

You must follow these rules while deliberating and returning your verdict. First, when you go to the jury room, you must select a foreperson. The foreperson will preside over your discussions and speak for you here in court.

Second, it's your duty as jurors to discuss this case with one another in the jury and try to reach an agreement. Each of you must make your own conscious decision, but only after you have considered all the evidence, discussed it fully with the other jurors, and listened to the views of the other jurors.

Do not be afraid to change your opinions if the

2934 UNITED STATES DISTRICT COURT EASTERN DISTRICT OF VIRGINIA Alexandria Division SONY MUSIC ENTERTAINMENT, et al.,: Plaintiffs, : Case No. 1:18-cv-950 -vs-COX COMMUNICATIONS, INC., et al.,: Defendants. VOLUME 12 TRIAL TRANSCRIPT December 18, 2019 Before: Liam O'Grady, USDC Judge And a Jury

CLOSING ARGUMENT

BY MR. OPPENHEIM:

Good morning. When this case began, I said this is a case about an Internet provider that was swarming in piracy, that said one thing but did another, and that put its profits above the law. So now we've spent the last two-and-a-half weeks hearing evidence in this case, and what we have heard and seen demonstrates those three points clearly and unequivocally.

Under the law, Cox cannot knowingly contribute to copyright infringement, nor can Cox profit from infringement it has the right and ability to stop. But that is precisely what Cox did over and over again.

Throughout this trial, Cox has focused its attention to issues that are wholly irrelevant to the case. Cox would much prefer that the jury spend its time thinking about privacy and CAS and providing Internet for critical infrastructure, instead of focusing on the massive infringement that was on its network, that it knew was there but chose not to do anything about because it didn't want to hurt its huge profit line.

Before I go any further, let me take a moment to thank and appreciate each of you for your commitment, focus, and attention during these last few weeks. I also would like to thank and appreciate the court- -- courtroom staff, the courthouse staff who have worked tirelessly to move this case forward; opposing counsel, some of whom I have known for very

copyright infringement. Cox told copyright owners it would stop the infringement but implemented rules that did anything but stop the infringement. Cox said it wanted to educate customers but rarely forwarded infringement notices to those customers. This defies common sense.

Cox said it had a policy that led to termination but created an unwritten policy that undid terminations, and then they stopped terminating altogether. Cox said it took copyright infringement seriously, but Cox's abuse team treated the issue with anything but respect.

And Cox now says, as you heard during Cox's opening statement, that Internet service was too precious to terminate lightly. It was an essential service. But then Cox terminated over 600,000 customers when they didn't pay.

Keep all of this in mind and think critically when you hear more talk and argument from Cox in its closing. Pay attention to what Cox did, not what Cox now says it did.

Cox put its profits above the law. In e-mail after e-mail, we saw what motivated Cox. It was profits. Cox prioritized customer payments over all else in deciding whether to terminate.

You have seen both of these e-mails during the course of this trial: Mr. Sikes indicating that this customer pays over \$400 a month and will likely cancel services if terminated, every terminated customer becomes lost revenue; or

1 Cox's graduated response policy was very effective. Of course,
2 no witness produced any e-mails, studies, or analyses from 2010

3 to 2014 that showed anything of the sort.

If a multi-billion-dollar company builds a system that was actually intent on stopping infringement, wouldn't you expect to see some testing or analysis of its program?

Wouldn't you expect to see some contemporaneous evaluation of what they were doing?

Cox claims its system was effective, but since you saw no data or analysis to support this claim, you should question that statement. The reason those analyses don't exist is because Cox didn't want to do them, because Cox knew what those analyses would show. It would confirm precisely what we have seen during this trial. Cox's system was horribly flawed.

You may recall the testimony of Dr. Weber. She did an after-the-fact statistical analysis of what happened on the Cox network. The problem with her analysis was that it was blatantly skewed. Dr. Weber ignored the data to supposedly eliminate bias, but in so doing, she eliminated 15,000 customers. That is bias.

She dropped the 15,000 subscribers who had the longest history of infringement in order to do her analysis.

And not surprisingly, when she did that, she got better numbers than Professor McCabe did.

But even with her flawed analysis and exclusion of

between 750 and 30,000 dollars per work. If you determine that Cox's conduct was willful, then you will be allowed to

determine damages per work between 750 up to 150,000 per work.

The judge has listed for you in his instruction a series of factors that you should look at in considering damages, and you should look at all of those factors because we believe that each and every one of them weighs heavily on the side of the plaintiffs, but let me speak quickly to just three of them.

You heard from several representatives from the plaintiffs, Mr. Kooker, Mr. Kokakis, and Mr. Flott, who told you how peer-to-peer had harmed their business and that between 2004 and 2014, while music consumption was going up and up and up, the music industry -- the record industry's revenues were going down and down and down.

This was not a slow-down; this was a slaughter. Lost jobs, lost labels, lost revenue.

Now, Cox, of course, can't possibly imagine losses like this, so Cox brings in an expert, Mr. Tregillis, who did an analysis that is shamefully inaccurate. Mr. Tregillis claimed that the actual harm was only roughly \$600,000 or so because that was the number of notices that were sent.

Do you remember from my opening that I described that each peer-to-peer user was like a private digital record store?

Mr. Tregillis would have you believe that each one of those

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Let's turn quickly to Cox's revenues and profits. Please pay attention to the end of jury instruction No. 28, where the Court will instruct you that you may consider the amount to have a deterrent effect, and when you consider that, consider Cox's profits from its high-speed internet business between 2013 and '14. It was \$8.3 billion. That is a big, big number. All of Cox's focus on retaining customers and cutting costs worked, or at least worked for Cox. Mr. Bakewell criticized Dr. Lehr's analysis for not considering costs, but these profit numbers account for them. Cox's profits were so excessive that between 2013 and 2014, Cox paid \$2.9 billion, billion with a "B," in cash dividends to its owners. This is after costs, taxes, interest, and capital investment. If you remember nothing else about Cox's finances, remember Cox had so much free cash on hand, it could pay its shareholders 1 to 1.5 billion dollars a year while continuing to grow the business and while the infringement continued unabated. Given Cox's conduct, how much of those profits should the Cox family get to retain, and how much should be turned over to the plaintiffs? Cox's profits were massive. In fact, even if you

Cox has so much cash.

Nobody should accept Cox's after-the-fact excuses and word games. This was not a momentary lapse. What happened at Cox took place over a period of years. Just when you thought Cox's conduct was bad, you see something else and you learn that it got worse. Cox's decisions were made and ratified by Cox's executives and employees from multiple departments at multiple levels.

Cox's decision to put its own interest ahead of the law is part of Cox's culture and thinking, and that needs to change. While they may not have accepted responsibility during this trial, you will have an opportunity to send a message and force them to take responsibility going forward.

On the damages question, we leave it to you, the jury, to determine the appropriate damages award. We believe it should be at the high end of the range.

Before I conclude, I want to harken back to a point I made in my opening that's important for your consideration.

This is not a case just about the record companies and music publishers. It's about the musicians and everyone around them that help create the magic of music that's part of our lives.

As I said, for every Justin Timberlake, there are 20 or 100 other artists who have recordings and songs that people listen to who do not have the fame and success. For every Rolling Stones, there's a team of other creatives from union

when they weren't in front of a judge and a jury? 1 2

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Well, what did they say? Let's look at PX 335.

This was their respect for the law. This is what 3 4 they said: "F" the DMCA.

And then when somebody saw that that was in the e-mails, they responded. Let's go to the next one, please.

Mr. Carothers said: Please stop sending e-mails out that say "F" the DM -- "F" the law or "F" some company. If we get sued, those e-mails are discoverable and would not look good in court.

That's what they were worried about. Not whether or not they had an effective system.

I want to respond to the notion that a \$750-a-work statutory damage award would be appropriate and put it in context.

Everybody agreed, there's no ability to measure the number of downloads that happened here. We heard it from every witness. Even the experts agreed on that. So we have no idea what the total harm was.

But what Cox wants to have to pay, what they want the award to be is the same amount that they're paying one of their experts for one hour. That's for the entire recording as much as it was used, the entire musical composition for as much as it was used for years.

So Cox literally puts billions and billions of

dollars in its pockets, and it wants to give one hour's worth of their expert's time to an artist for unlimited theft of that recording or composition.

Let me close on this. We have seen something important and telling during this trial. To this day, Cox still refuses to accept responsibility. It refuses to acknowledge that what it did was wrong.

Think about Cox's opening. Think about the evidence that was presented. Think about the questions that were asked and the testimony of the witnesses on both sides. Has anyone on behalf of Cox said, you know what, we made mistakes? Not one.

Cox refuses to recognize that what it did was wrong.

They call e-mails goofy. That's what they say, they're goofy.

That's not goofy. When you say the things they've said, you're telling the world what you think.

Cox refuses to acknowledge the wholesale failure to abide by its own policies. They set their policies, we didn't. They didn't abide by their own policies.

Cox refuses to acknowledge that its actions harmed copyright owners. It harmed recording artists. It harmed songwriters. It harmed everybody in the ecosystem. It harmed the back-up musicians, the union musicians, the digital engineers. It harmed everybody in that process. And Cox refuses to